

Course Information Handbook Year 9 - 2021



Curriculum Overview

The Year 9 Curriculum continues to develop broad educational knowledge and skills, with 16 of the 25 sessions of schooling comprising the four compulsory learning areas of English, Mathematics, Science and Humanities and Social Sciences. A further 2 sessions of Physical Education and 1 session of Health are also compulsory subjects. 1 session represents 64 minutes of teaching time. A Year 9 student's week will be as outlined below:

Learning Area	Sessions of Study Per Week
Compulsory Subjects	19 Sessions
English	4 sessions
Mathematics	4 sessions
Humanities and Social Sciences	4 sessions
Science	4 sessions
Physical Education	2 sessions
Health	1 session
3 Elective Subjects (see further information below)	6 sessions
Total Overall Sessions	25 Sessions

Elective Subjects

Year 9 students will be enrolled in three (3) elective subjects from the learning areas of Technologies, The Arts, Languages, Humanities and Physical Education. Students will study each of these three electives for two sessions per week. When making your selections, the elective subjects should be ranked carefully as they are year long courses and do not change over at the end of Semester 1, as they did in Year 7 and 8.

Student Elective Selection Process

All elective subject selections are completed using the Subject Selection Online system. Information on how to access and use SSO will be issued via the email address of the primary Parent/Guardian as recorded in our school records. Please ensure these details are up to date.

1. On the school website www.cvc.wa.edu.au students will be able to access the Year 9 Curriculum Information Handbook which contains overviews of the elective subjects available for selection.
2. Using the SSO program via the links provided students will rank their elective preferences.
3. Student preferences will be collated and decisions will then be made about which elective subjects will be running in 2021. We cannot guarantee that all elective subjects offered will run as they are dependent on a number of timetabling factors. For this reason, it is essential that students carefully follow the instructions for ranking subjects in the Subject Selection Online (SSO) system.
4. Once it has been decided which subjects will be running class groups will be created according to student preferences. Whilst we will try to place students into their most preferred subjects some students may not be allocated their highest ranking choices in which case they will be given their next ranked choice.
5. In December, once all of the classes, staff and room allocations are completed, an invoice will be sent to each family which will include the elective subjects that each child is enrolled in for the following year.

Additional Charges

Please note that elective subjects in Years 9 and 10 attract compulsory charges as indicated in the SSO system.

THE ARTS LEARNING AREA

Visual Art

This year long course continues to develop student's knowledge and ability to visual art language and artistic conventions with greater complexity during their design and production process. They develop their skills in documenting their ideas, applying design processes and compositional structures to create a unique artwork on a set topic or theme. Students continue to develop their practical skills and ability to manipulate materials, techniques, art styles/processes when producing 2D and/or 3D artwork. Students extend their knowledge and use of safe studio practices. They are introduced to a greater range of local, Australian and International artists, and look at how artists are influenced by others, their environment, culture, time and/or place. They continue to apply knowledge of techniques used by other artists in the production of their own work.

Students are required to critically analyse traditional and contemporary artwork using various analysis frameworks, incorporating appropriate visual art language, art terminology and conventions.

This pathway prepares students for Visual Arts pathway in senior school. Possible future careers in the area of Visual Art are graphic artist, web designer, publishing, advertising, artist, fashion designer, ceramic and textiles artist.

Visual Art Extension

This is an invitation only course. Students must submit an expression of interest form and then take part in testing and portfolio interviews. From this, students are invited to join Visual Art Extension. Students who are accepted into the Visual Art Extension Program will have Extension Art classes for two sessions timetabled per week for the full year, plus a compulsory **Wednesday after school class** for 6 weeks per term.

In this program students are introduced to a range of art techniques and opportunities that are not available in regular art class. Students learn to develop and extend their skills in practical art making through a range of traditional and contemporary techniques.

Students are given the opportunity to enter their artwork into some of the States most recognised high school art competitions as well as many local community exhibitions. Students endeavour on excursions to visit different exhibitions in Perth and to see Australian and International Artists work. The program gives students the opportunity to work with local practicing artists, to give them insight as to how artists plan, create and display their artwork in the real world. This class will also prepare students for further study in Senior School Visual Art courses.

Wearable Art and Fashion Design

In Wearable Art you will have the opportunity to use and apply visual art language and art conventions with a fashion focus. This may include designing and creating wearable sculptural pieces, costumes and millenary. Students will also be introduced to the basics of fashion drawing, traditional and contemporary textile techniques and fabric manipulation and decoration. You will also develop skills in fashion drawing, traditional and contemporary textile techniques and fabric manipulation and decoration. If you have a love of fashion, jewellery and accessories this is the option for you.

This course has pathways into the Certificate III in Design Fundamentals course in upper school.

Digital Art Course

This is a new course at CVC. The elements and principles of Art and Design are explored through Digital Media instead of traditional techniques. Students will work almost exclusively with designing their production pieces via desktop and iPad programs and/or applications such as Sketchbook, Animation and/or Tilt Brush. Students will explore traditional and contemporary ideas and practices. They will continue to develop their practical skills and ability to manipulate materials, techniques, art styles/processes when producing 2D artworks. Students will be challenged to extend their concepts with the use of augmented and virtual reality.

This course links in well with all other Visual Art courses and links in with General and ATAR Visual Art pathways in upper school.

Media Studies

This course is a mix of practical and analytical tasks which provide students with the opportunity to view media work from contemporary and past times to explore viewpoints from Australian and/or international media work. Students extend and refine their skills and processes for problem-solving, working as a team, following timelines and using processes and strategies to ensure safe and responsible use of media equipment.

Students will have the opportunity to work in a number of areas that may include Media Fiction (for example, TV fiction, comics and graphic novels, magazines) or Media Non-Fiction (for example, documentaries, news stories, current affairs stories). They will work with a range of production techniques to design and produce their practical tasks. Their work may focus on film, photography, print media, online media or radio.

Specialist Music Program (only available to students who were enrolled in Specialist Music in Year 8)

Year 9 students who continue in the Specialist Music Program will have music classes for 2 hours per week for the full year, plus some additional lessons and rehearsals will occur outside of normal school hours.

Students who are currently involved in School of Instrumental Music (SIM) and the Specialist Music Program will continue their Instrumental Music lessons with the visiting SIM and Rock teachers and continue to be involved in the College's Concert Band and Rock Bands. The lessons and rehearsals are taken above the normal student workload. Students enrolled in this course are expected to attend and participate in all the musical activities organised. Instrumental and Ensemble Music does not count as part of your Curriculum Extension choices.

Drama

In this course students will learn about developing skills useful for performing a production for the theatre. Students will be given the opportunity to explore techniques on and off the theatre stage including acting, theatre design and staging. Activities include theatre sports and games, clown, mime/mask and melodrama and theatre incursions and excursions. This course will be great preparation for students wishing to enrol in Drama in Years 10 to 12.

Dance

In this course students will learn about dance and performance skills. Students will be given the opportunity to develop skills in body awareness, balance, flexibility, and stamina. This course will be focusing on a range of dance styles. Students will have the opportunity to perform before audiences. This course will be great preparation for students wishing to enrol in Dance in Years 10 to 12.

Circus

In this course students will learn to specialise in circus skills and will develop important self-directed learning practices. Students will also gain in-depth understanding of stage practices, learn to engage audiences, work in a team and have lots of fun. As part of this course students will receive an overview of the performing arts with a focus on the skills needed to perform in a circus team and will be involved in set performances. Students in this course need to demonstrate safe classroom practices with all equipment and with others.

This is a compulsory course for students enrolled in the Extension Circus Arts.

This course has pathways into the Certificate II course in upper school.

TECHNOLOGIES LEARNING AREA

Body Shop

Body Shop is a course designed to teach students about skin and body care, hair and makeup, personal hygiene, etiquette and self-esteem. Students get the opportunity to practise these skills and learn about alternative beauty and relaxation treatments.

Design and Technologies – Food Specialisations

This course is designed to develop students' food handling and preparation skills. With a focus on healthy eating and food for special occasions, topics will explore food preparation skills, food for health, menu planning and presentation of food. Students will plan and prepare delicious breakfasts, lunches, dinners and special occasion foods.

Design and Technologies – Materials and Technologies Specialisations

A practical based subject designed to provide students with the opportunity to develop skills in a variety of disciplines such as woodwork, metalwork, jewellery making, plastics and building construction. Focusing primarily in the development of manual skills, this subject will provide students with hands-on experience working with woods, metals, plastics and construction materials to develop skills in the design and fabrication of various projects and to acquire a working knowledge of the tools and machinery commonly used in modern trades. Possible projects include a toolbox, side table and pendant making.

Digital Technologies - ICT

Students will learn how to effectively use technology to support them in the classroom and beyond using a range of programs from MS Word to Photoshop and Illustrator. Possible projects include creating a DVD cover using Photoshop, creating a 'Round the World' slideshow in iMovie and making a 3D object using our new 3D Printer.

Digital Technologies - Webpage Design and Animation

This course provides a basic introduction to web page design and animation. Students will learn to design and develop their own web pages plus animation techniques used in industry. This course offers an excellent pathway into Year 10 ICT and all upper school ICT courses. This course is a great starting point for careers in ICT such as web developers, graphic designers, programmers, instructional designers, photographers, digital artists and webmasters.

Digital Technologies - Electronic Game Design

This course offers an introduction to basic programming techniques and design essentials of video games and robotics. Students will experiment with a range of game making software to examine the elements and principles of Game Design. It is expected students will participate equally in the theory as well as the practical components of the course to strengthen their understanding and knowledge of the industry.

HUMANITIES & SOCIAL SCIENCES LEARNING AREA

Exploring Business

Students will be encouraged to develop their dynamic business and marketing skills. They will be exposed to a diverse range of entrepreneurial concepts and qualities. This is a pathway to Exploring Business 2 in Year 10.

Why Should I Choose This Course?

This course provides students with the skills to be adequately equipped for placement in the workforce and gain skills to organise personal correspondence and handle everyday finances. It places them in a great position to continue Business in year 10 and beyond.

HEALTH & PHYSICAL EDUCATION LEARNING AREA

Recreation Sports

The Recreation Sports course provides students with the opportunity to develop further skills associated with a range of different sports. These include such sports as Australian Rules football, indoor soccer, soccer, touch cricket and softball. Along with the skills associated with these sports other areas developed include umpiring, coaching, and other roles involved with these sports.

Court Sports

The Court Sports course is designed for students with an interest in a variety of court based sports. The specific sports will be selected from netball, handball, indoor soccer, basketball, volleyball, tennis and badminton, depending on student interest. Along with the skills associated with these sports other areas developed include umpiring, coaching, and other roles involved with these sports.

Soccer

This course is designed to introduce students to soccer as a specialised sport. Your child will learn match tactics and strategies; develop refereeing skills and specific skills to enhance performance. They will participate in technical skill development two hours a week. The unit is open to both boys and girls. Students with a keen interest in soccer, good prior knowledge and basic skill would be ideal for this unit.

LANGUAGES LEARNING AREA

Italian

In Year 9, Italian students have the opportunity to build on their previous language learning and will develop their reading, writing, listening and speaking skills and deepen their understanding of the Italian culture. The course will cover the themes of 'Let's Cook!', 'Dining Out' and 'Italian Cities' and 'Travel'. Students will apply their knowledge in a range of tasks and will interact with a variety of authentic learning materials including magazines, menus, films and websites, as well as having opportunities to use their Italian in real contexts.

Indonesian

In Year 9, Indonesian students have the opportunity to build on their previous language learning and will develop their reading, writing, listening and speaking skills and deepen their understanding of the Indonesian culture. The course will cover the themes of 'Let's Eat!', 'In the Kitchen' and 'Indonesian Cinema' and 'Cities of Indonesia'. Students will apply their knowledge in a range of tasks and will interact with a variety of authentic learning materials including magazines, menus, films and websites, as well as having opportunities to use their Indonesian in real contexts.

SCIENCE, TECHNOLOGY, ENGINEERING, MATHEMATICS (STEM)

This is an invitation only course. This course is offered to Science Extension classes by invitation, with limited spaces available.

This STEM course is designed to develop higher order thinking skills in capable Science students by providing challenging and authentic Project Based Learning (PBL) opportunities. Students will work on projects, or challenges, for up to one term providing time to research, design, construct and test solutions. They will be encouraged to be innovative in their virtual and practical construction projects and apply many Science, Mathematical and Engineering concepts as well as technological applications involving coding and programming.